



Exploring 2D Art

Visual Art- Year at a Glance
 M/J Exploring Two-Dimensional Art
 Course # 0101005

A Note to Parents: This course is a semester course. In this document, the standards have been broken into six categories: Investigation, Artistic Development, Application, Reflection, Vocabulary and technology. Students will address the course’s standards through the study and production of art in the following possible categories/mediums: Drawing, Painting, Printmaking, Collage and Photography.

Please note: the units of study listed below indicate the course sequence. Instructional pacing may vary.

Course Description

Students investigate a wide range of media and techniques, from both an historical and contemporary perspective, as they engage in the art-making processes of creating two-dimensional works, which may include drawing, painting, printmaking, and/or collage. Student artists reflect on their own artwork and that of others through critical analysis to achieve artistic goals related to craftsmanship, technique, and application of 21st-century skills. Opportunities are provided for creative decision-making in the context of the structural elements of art and the organizational principles of design. This course incorporates hands-on activities and consumption of art materials.

CPALM Link

M/J Exploring Two-Dimensional Art: <https://www.cpalms.org/PreviewCourse/Preview/4660>

Unit of Study		
<p>Quarter 1 Aug 10 - Oct 12</p> <p style="text-align: center;">OR</p> <p>Quarter 3 Jan 11 - Mar 11</p>	<p><i>Investigation and Artistic Development</i></p>	<ul style="list-style-type: none"> • Examine artworks to form ideas and criteria by which to judge/assess and inspire personal works and artistic growth. • Incorporate accurate art vocabulary during the analysis process to describe the structural elements of art and organizational principles of design. • Make connections between the structural elements of art and the organizational principles of design to understand how artwork is unified. • Identify suitable audience behavior needed to view or experience artworks found in school, art exhibits, museums, and/or community cultural venues. • Use non-traditional thinking and various techniques to create two-dimensional artworks. • Follow directions and complete art tasks in a timely manner to show development of 21st-century skills. • Use media, technology, and other resources to derive ideas for personal art-making.

		<ul style="list-style-type: none"> Use visual-thinking and problem-solving skills in a sketchbook or journal to identify, practice, develop ideas, and resolve challenges in the creative process.
<p>Quarter 2 Oct. 13 – Dec 22</p> <p>OR</p> <p>Quarter 4 Mar 22 – May 27</p>	<p>Artistic Application/Reflection and Vocabulary/Technology</p>	<ul style="list-style-type: none"> Create artwork requiring sequentially ordered procedures and specified media to achieve intended results. Demonstrate understanding of safety protocols for media, tools, processes, and techniques. Demonstrate respect for copyright laws and intellectual property ownership when creating and producing works of art. Create imaginative works to include background knowledge or information from other subjects. Use non-traditional thinking and various techniques to create two-dimensional artworks. Investigate career opportunities available in the visual arts to determine requisite skills and qualifications for each field. Use media, technology, and other resources to derive ideas for personal art-making. Demonstrate respect for copyright laws and intellectual property ownership when creating and producing works of art. Apply a range of interests and contextual connections to influence the art-making and self-reflection processes.

Course Resources may include

- Art 21: <https://www.pbs.org/show/art-21/>
- Google Art Project: <https://artsandculture.google.com/>
- Adobe Kuler: <https://color.adobe.com/create/color-wheel/>
- Artsology (Art games): <https://artsology.com/games.php>

For additional supplemental resources, please see your child’s course syllabus.